

Programming model for hybrid persistent memory systems

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Туре	Master / Bach	elor / Guided Research
Description	centers. It res in byte granu	emory[1] is a recently added layer in the system stack of data sides on the memory bus and provides read and write access larity with latencies close to DRAM. Along with these also a non-volatile storage medium.
	programming benefits. Hav libraries and t	ombination of features has opened up a way for a new g model targeting to manipulate this medium and reap its ing that in mind, Intel developed <u>PMDK[2]</u> , a collection of cools for system administrators and application developers anaging and accessing persistent memory devices.
	and knowledg widely-used s remain in a pr They are mair	egrating PM in existing systems requires significant effort ge from the side of the programmer. There exist ystems that have been adapted to use PM[3, 4], but they remature state and are not extensively used in production. hly rewritten based on the PM programming model and nanual optimizations, which are error-prone and tedious

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	Therefore, in this project, we are aiming to design a compiler-based hybrid programming model that will integrate PM into existing systems developed for conventional DRAM-storage system stacks while abstracting out the PMDK programming model details to ease programmability. To achieve this, we will rely on the LLVM/clang compiler, design compiler passes and clang plug-ins. In this way, the programmer will be able to		
	access and manage PM simply by providing his intentions to the compiler. Then, the compiler should be able to consider these intentions and transparently adapt the program to use PMDK functionalities in the backend.		
Keywords	Persistent memory, DRAM, LLVM, clang, PMDK, portability, programming framework		
Goals	 Concrete outcomes 1. LLVM compiler passes & clang plug-ins to abstract out the programming details of PM programming from the developer (programmability) 2. Port of existing applications to use PM based on the proposed hybrid programming framework (portability) 3. Performance evaluation of ported systems against their hand-optimized counterpart (performance) 		
Prerequisites	 Compulsory Basic operating system knowledge Good C/C++ knowledge Good understanding of memory & storage hierarchy Preferred Experience with PM programming based on PMDK Experience with LLVM passes & clang plug-ins 		
References	 https://docs.pmem.io/persistent-memory/getting-started-guide/in troduction https://github.com/pmem/pmdk https://github.com/pmem/pmem-redis https://github.com/pmem/pmem-rocksdb 		

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	5. <u>https://www.intel.com/content/www/us/en/developer/tools/onea</u> <u>pi/overview.html</u>
Application process	 Please send an email to the advisor including the following: Email subject: "Thesis application (DSE)" CV A copy of your transcript(s) A motivation statement, please include samples of your work that you are proud of (e.g., major projects, open-source contributions, Github page, etc.) and/or writing samples (e.g., your technical blog, project reports, etc.)